

## **PRESS RELEASE**

**DATE:** June 19, 2024  
**TO:** LOCAL NEWS MEDIA

**ISSUED BY:** Jeremiah Damery for Penny Borenstein, M.D.  
Health Officer, San Luis Obispo County

### **FOR MORE INFORMATION**

**CONTACT:** Pismo Coast Village; (805) 773-1811

**BACKGROUND:** Pursuant to AB 800 the local health officer and the director of environmental health shall immediately notify the public of a discharge of a hazardous substance or sewage to the waters of the state if it is necessary to safeguard public health and safety.

**NOTICE IS HEREBY GIVEN** that the following report was received from the following person or entity on the date set forth below:

**REPORTING PERSON OR ENTITY NAME:** Pismo Coast Village

**ADDRESS:** 165 South Dolliver Street, Pismo Beach, CA 93449

**PHONE:** (805) 773-1811

**SUBSTANCE OF REPORT:** Possible sewage spill into Pismo Creek

### **DESCRIPTION:**

At approximately 0910 hours this morning, a manhole cover at the Pismo Coast Village Campground overflowed for unknown reasons, causing the release to flow onto the ground and potentially impact a nearby creek. A contractor was contacted to assess and make necessary repairs. The flow has been stopped and cleanup efforts were made. It is estimated, however, that approximately 100 gallons of sewage may have spilled into the Pismo Creek.

An ocean water sample was collected at the creek outfall (PB3), and warning signs were posted at the beach. San Luis Obispo Environmental Health Services Division advises that beach goers should avoid contacting the ocean water near this creek outfall until sample results indicate acceptable levels of bacteria.

For more information about beach water quality, please visit the Public Health Department Beach Water Quality website at [SurfSafeSLO.org](http://SurfSafeSLO.org) or call the Ocean Water Monitoring Program Telephone Hotline at (805) 788-3411.

**Jeremiah Damery for Penny Borenstein**  
COUNTY HEALTH OFFICER

**June 19, 2024, 2:30 PM**  
DATE and TIME

c: News Media  
Board of Supervisors